

TA Induction Workshop Fall 2009

Effective Teaching Skills



Dr Lucia Yeung / Dr Otis Lam



Change of Role

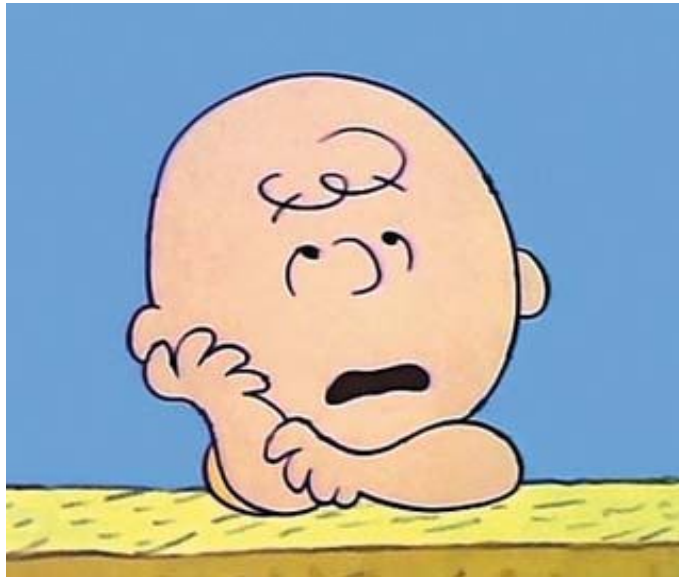
Graduate



Teaching Assistant



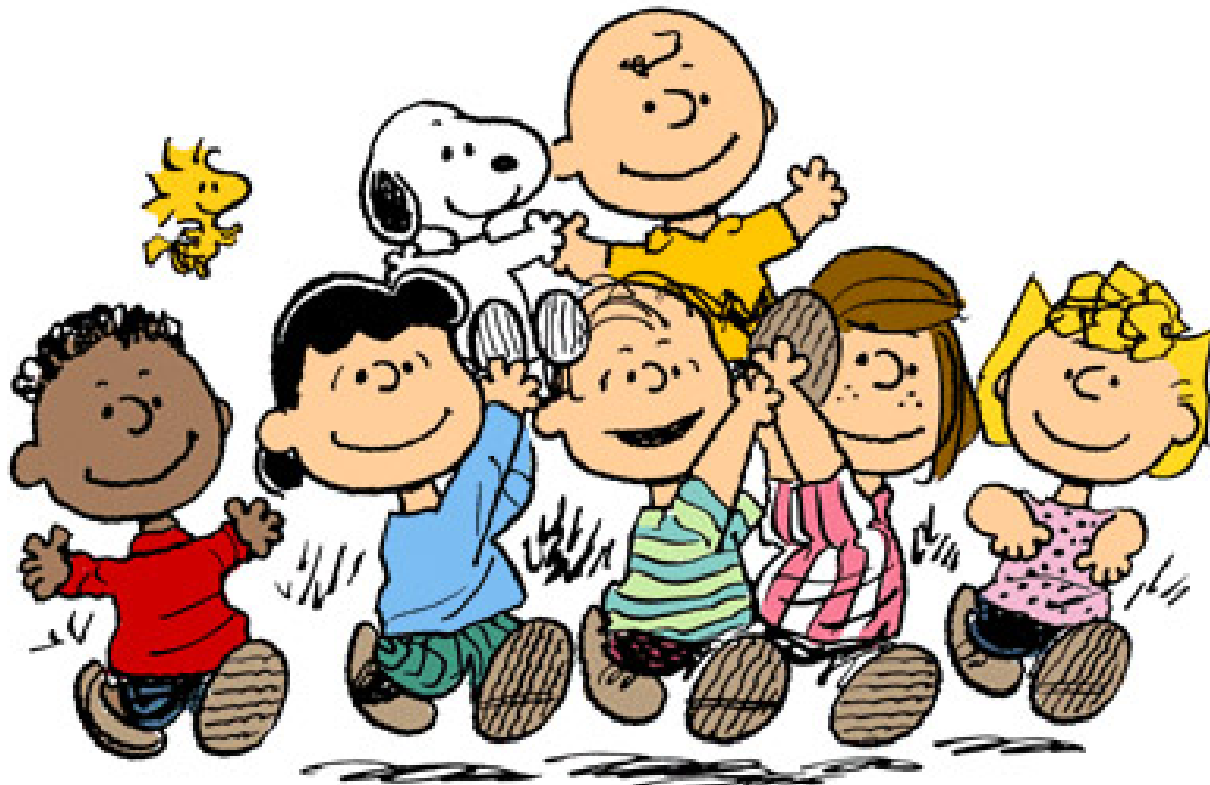
What am I supposed to do??



We are here to support you!

**Center for Enhanced Learning and Teaching
(CELT) 教學促進中心 &**

The Teaching Assistant Coordinator (TAC)



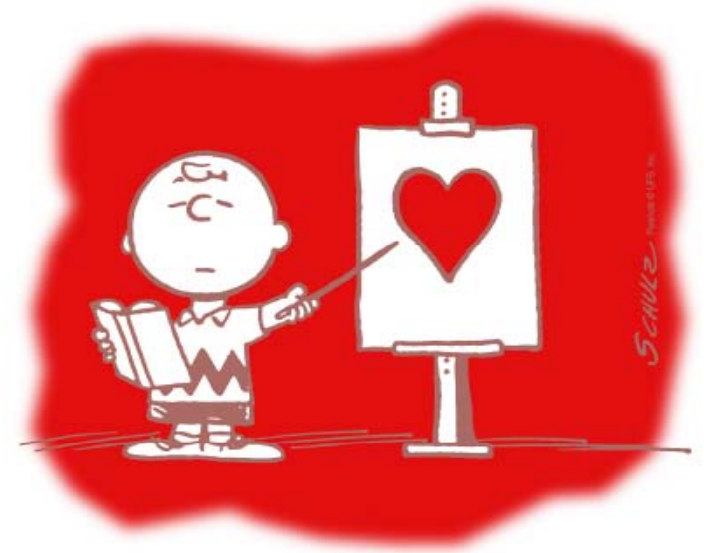
Intended Learning Outcomes

- ◆ By the end of this workshop, you should be able to:
 - ◆ 1. Describe the **roles and duties** of being Teaching Assistant at UST
 - ◆ 2. Explain **Common problems in teaching** and ways to handle them.
 - ◆ 3. Identify **teaching resources** available to support you



ROLES & DUTIES

Teaching Assistant



http://images.cafepress.com/image/17394441_400x400.jpg

<http://static.guim.co.uk/Guardian/culture/gallery/2008/oct/23/television/GD9313478@Title-BOY-NAMED-CHARL-8397.jpg>

<http://images.clipartof.com/small/17702-Clipart-Illustration-Of-An-Orange-Man-Scientist-Holding-A-Test-Tube-Full-Of-Bubbly-Orange-Liquid-In-A-Laboratory.jpg>



ROLES & DUTIES

“Teaching Assistant”


- ◆ Assist who?
- ◆ What're your duties?
- ◆ Who can assist you?



HKUST said...

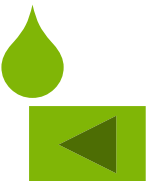
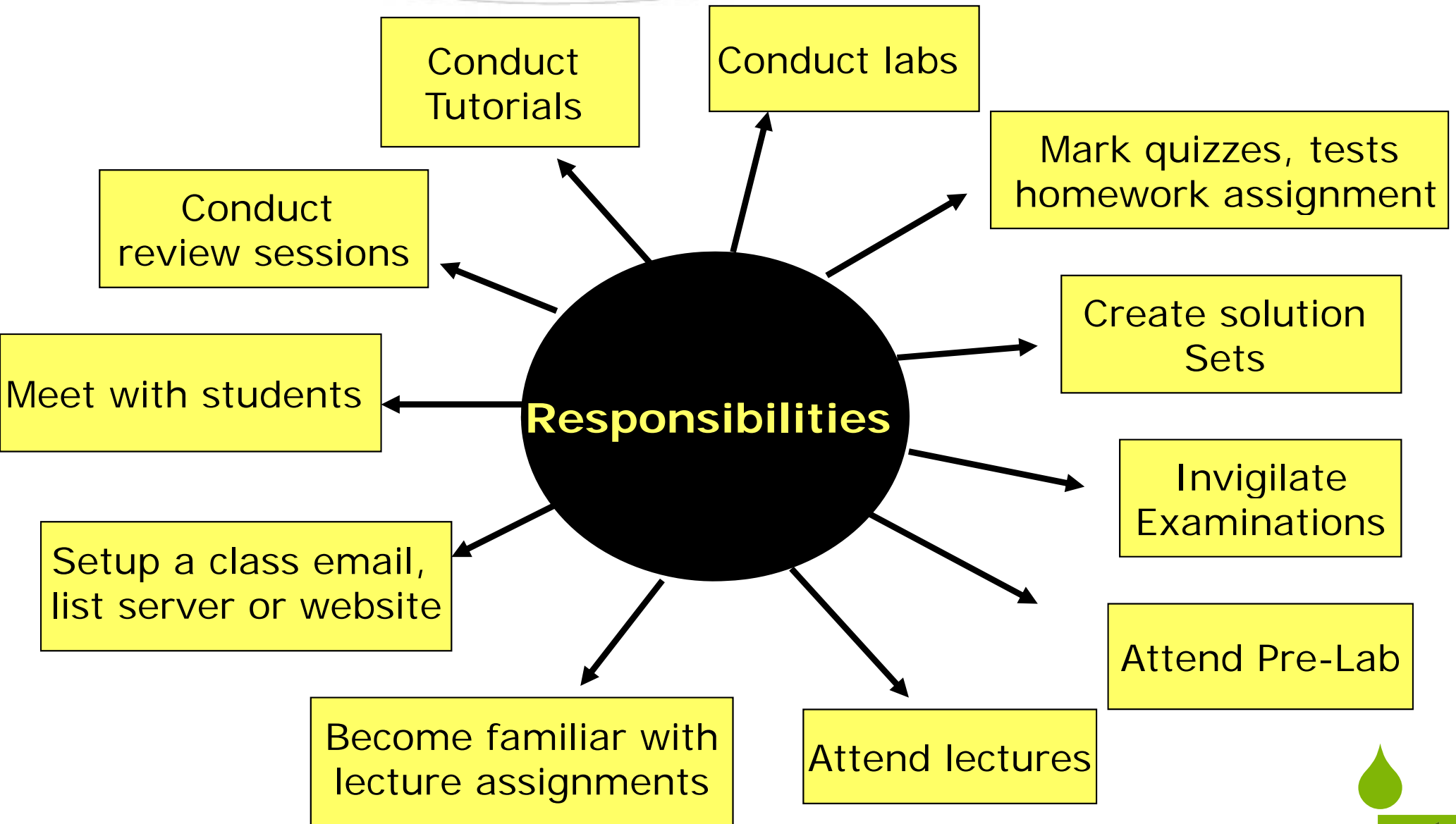
- ◆ Roles and Duties:

<http://celt.ust.hk/ta/tahome02.htm>

- ◆ “Teaching assistants, a group of active postgraduate students **who bridge the gap between the instructors and the students.** On one hand, they are still students. They shoulder the research project and take some courses themselves. On the other hand, they are trained to help instructor to **answer students' questions after the course.** During this period, they should be responsible, patient, and serious...”
- 



What are the possible responsibilities of a TA?



EFFECTIVE TEACHING SKILLS



Group Discussion

Good vs Bad TA

- ◆ Discuss in groups of 3 and come up with Three characteristics of a good TA and a bad TA.

From your past experience:

- ◆ What do you think a good TA is like?
- ◆ What do you think a bad TA is like?

~ 5 Minutes ~



Common problems of TA

1. Lack of preparation
2. **TOO MUCH**
3. *Too Fast*
4. **Too Boring**



Lack of preparation



1. Preparation BEFORE you start

1) Clarify your responsibilities **at the beginning**

- Course instructor

- TAC



- The other TAs (current/previous)

2) **TAKE INITIATIVE** for your own sake. (They may or may not approach you.)



Preparation! Preparation! Preparation!

- **1.** Do the pre-lab properly AND attend related lectures



- **2.** Read supplementary readings

- **3.** Be familiar with the Course content, administration and policy (read the course outline)

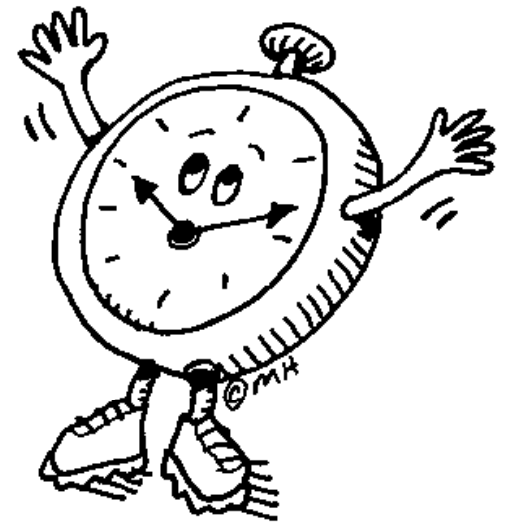


Time Management Workshop

TA 124

Balancing Time between
TA Duties and Research

By Dr Lucia Yeung
Oct 2009



Common problems of TA

1. Lack of preparation

2. **TOO MUCH**

3. *Too Fast*

4. **Too Boring**



```
array (
  'seconds' => 59.
  'minutes' => 59.
  'hours' => 23.
  'mday' => 31.
  'wday' => 5.
  'mon' => 12.
  'year' => 1999.
  'yday' => 364.
  'weekday' => 'Friday'.
  'month' => 'December'.
  0 => 946702799
)
```

```
class Voter extends Citizen {
  var $party;
  function Voter($name) {
    parent::__construct($name);
  }
  function register($party) {
    $this->party = $party;
  }
}
$o = new Voter('John Q.');
```

```
interface Lawyer {
  public function argue(array $cases);
}
class Senator extends Voter implements Lawyer {
  static private $record = '';
  final public function argue(array $cases) {
    Senator::$record .= join($cases);
  }
  protected function influence(Lobbyist $x) {}
}
```

Function Tools

```
$f = create_function('$x', 'return 2*$x;'); assert(4 == $f(2));
function f() { return func_get_args(); } assert(array(1,'two') == f(1,'two'));
```

Operator Precedence

```
$o = new ClassName;
$o = new $sClassName;

$z = $a[$i]; // array element by numeric index
$z = $a[$s]; // array element by string key
$s = $s[$i]; // a character from a string $
```

```
$n ++; // post- and pre-increment
$n --; // post- and pre-decrement
```

```
$i = ~$i; // bitwise complement
$n = -$n;
$z = @$z; // hide error messages
$b = (bool)$z; $b = (boolean)$z;
$i = (int)$z; $i = (integer)$z;
$x = (double)$z; $x = (float)$z; $x = (real)$z;
$s = (string)$z;
$a = (array)$z;
$o = (object)$z;
NULL = (unset)$z;
```

Specify the class name, a string containing the class name, or an object instance of the class.

```
$b = $z instanceof C;
$b = $z instanceof $sClassName;
$b = $z instanceof $o;

$b = !$b; // boolean not

Is $z an object of the class? Or a class that extends or implements the class?
```

```
$n = $n * $n;
$n = $n / $n;
$i = $i % $i; // integer modulo
```

```
$a = $a + $a; // union by keys, not values
$n = $n + $n;
$s = $s . $s; // string concatenate, à la Perl
```

```
$i = $i << $i; // shift bits left
$i = $i >> $i; // shift bits right

$z = $z < $z; // less
$z = $z <= $z; // less or equal
$z = $z >= $z; // more or equal
$z = $z > $z; // more
```

```
$b = $z == $z; // loose equal
$b = $z != $z; // not loosely equal
$b = $z < $z; // inequal
$b = $z == $z; // strictly equal (same type)
$b = $z !== $z; // not strictly equal
```

```
$i = ($i & $i); // bitwise 'and' (use parens)
$z = &$z; // assign (or pass or return) by reference
```

```
$i = ($i ^ $i); // bitwise 'xor' (use parens)
$i = ($i | $i); // bitwise 'or' (use parens)
```

```
$b = $b && $b; // boolean logic = $b and $b
$b = $b || $b; // boolean logic = $b or $b
```

```
$z = ($b ? $z : $z); // if-else chooser (use parens)
```

```
$z = $z; // assign by value (copy)
$n += $n; // add to, etc.
$n = $n;
$n = $n;
$n / $n;
$i % $i;
$s = $s; // concatenate to
$i & $i;
$i | $i;
$i ^ $i;
$i < $i;
$i > $i;
```

```
$b = $b and $b; // boolean logic = $b && $b
$b = $b xor $b; // boolean logic
$b = $b or $b; // boolean logic = $b || $b
```

Time & Date

```
assert('23:59:59 Fri 31-Dec-1999' == date('H:i:s D d-M-Y',mktime(23,59,59,12,31,1999)));
assert('00:00:00 Sat 01-Jan-2000' == date('H:i:s D d-M-Y',mktime(23,59,59,12,31,1999)+1));
var_export(getdate(mktime(23,59,59,12,31,1999)));
$a = getdate(time());
$u = microtime(); guess('Monday' == $a['weekday']);
guess('0.20934800 1200089159' == microtime());
guess('1200089159.209348' == microtime(TRUE));
assert(1 = mktime(0,0,0,1,1,2000)-mktime(23,59,59,12,31,1999)); // y2k moment
$t1 = time(); dosomething(); $t2 = time(); $nSeconds = $t2-$t1;
```

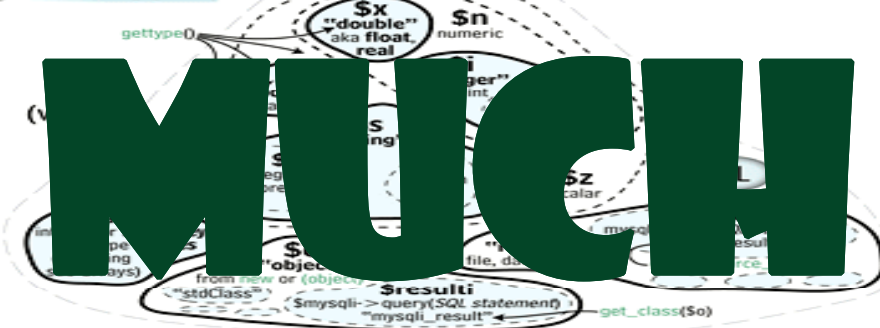
Array Simple

```
$a = array(2, 'b', 'or' => 'not', array(2'b, )); // trailing comma ok
assert(4 == count($a));
&& 2 == $a[0];
&& 'b' == $a[1];
&& 'not' == $a['or'];
&& '2b' == $a[2][0];

assert(3 == count(array(7,8,9)));
assert(6 == count(array(7,8,array(9,10,11)), COUNT_RECURSIVE));
assert('I am' == explode(' ', 'I am'));
assert('I am' == implode(' ', array('I', 'am'))); // = join()
assert(TRUE == in_array(333, array(1, 2, '333', 4)));
assert('I am' == in_array('I', 'am'));
assert(TRUE == is_int(1));
assert(TRUE == is_int('1'));
assert(array(1, 2, 3, 4, 5) == range(1, 5));
assert(2.5 == range(1, 5));
```



PHP types



Forms

```
guess('file.jpg' == $_FILES['pic']['name']); // e.g. from <input type='file' name='pic' >
guess('value' == $_GET['field']); // aka $HTTP_GET_VARS[] e.g. <input name='field'\ >
guess('value' == $_POST['field']); // aka $HTTP_POST_VARS[]
guess('value' == $_REQUEST['field']); // merged $_GET[] and $_POST[] etc.
```

Output

```
odd-looking output command
echo("with "parentheses");
echo "without ", "parentheses";
print "almost identical to echo()";
3.14 assert(4 == print("%4.2f", M_PI));
assert("Array\n\n [0] => 33\n\n" == print_r(array(33), TRUE));
assert("array (\n 0 => 4,\n 1 => 'ensic',\n)" == var_export(array(4,'ensic'), TRUE));
3.14 assert(4 == vprint("%4.2f", array(M_PI)));
```

```
print_r(array(4, 'ensic'));
Array
(
    [0] => 4
    [1] => ensic
)
var_dump(array(4, 'ensic'));
array(2) (
    [0] =>
    int(4)
    [1] =>
    string(5) "ensic"
)
var_export(array(4, 'ensic'));
array (
    0 => 4,
    1 => 'ensic'.
)
(outputs PHP syntax)
```

Simple Math

```
assert(5 == abs(-5));
assert(2.0 == ceil(1.1) && -1.0 == ceil(-1.9));
assert(2.0 == floor(2.9) && -3.0 == floor(-2.1));
assert(2.5 == fmod(12.5, 10.0));
assert(FALSE == is_finite(9e99999));
assert(TRUE == is_infinite(9e99999));
assert(0.0 <= lcg_value() && lcg_value() <= 1.0); // random
assert(9 == max(7,8,9) && 'y' == max('x','y','z')); // CSCS
assert(1 == min(3,2,1) && 'a' == min('c','b','a'));
assert(0 <= mt_rand() && mt_rand() <= mt_getrandmax());
si = mt_rand(-1000,1000); assert(abs($si) <= 1000);
mt_srand(0); assert(963932192 == mt_rand());
assert(0 <= rand() && rand() <= getrandmax()); // ☆
assert(-100 <= rand(-100,100) && rand(-100,100) <= 100);
assert(-2.67 == round(-2.666, 2));
srand(0); assert(12345 == rand());
```

Array Sort

```
assert(array_multisort($a,$b) && array(1,1,2) == $a && array(8,9,0) == $b);
assert(arsort($a) && array(2 => 9, 1 => 8, 0 => 7) == $a);
assert(ksort($a) && array(2 => 7, 1 => 8, 0 => 9) == $a);
assert(krsort($a) && array(9 => 1, 8 => 1, 7 => 1) == $a);
assert(ksort($a) && array(7 => 1, 8 => 1, 9 => 1) == $a);
assert(natscasesort($a) && array(1 => 'a99', 0 => 'A222') == $a);
assert(natsort($a) && array(1 => 'a99', 0 => 'A222') == $a);
assert(rsort($a) && array(9,8,7) == $a);
assert(usort($a, 'strnatcasecmp') && array(1 => 'k9', 0 => 'K12') == $a);
assert(uksort($a, 'strnatcmp') && array('b4' => 0, 'b12' => 0) == $a);
assert(ucsort($a, create_function('$L,$R', 'return b12casecmp($L,$R);'))
&& array('a','b','c') == $a);
```

Type Test

```
guess('stdClass' == get_class($o));
assert('mysql link' == get_resource_type($link));
assert('integer' == gettype(9));
assert(is_array(array(1,2,3)));
assert(is_bool(FALSE));
assert(is_callable('strlen'));
assert(is_double(7.5));
assert(is_float(7.5));
assert(is_integer(3) && is_int(3));
assert(is_null(NULL));
assert(is_numeric(2.55e2));
assert(is_object(new stdClass));
assert(is_real(7.5));
guess(is_resource(mysql_connect('x.com')));
assert(is_scalar('s') && !is_scalar(array()));
assert(is_string('abc'));
```

Variables are function-local. The two ways to use a global variable within a function: global \$variable; // once at function top \$GLOBALS['variable']; // anywhere.

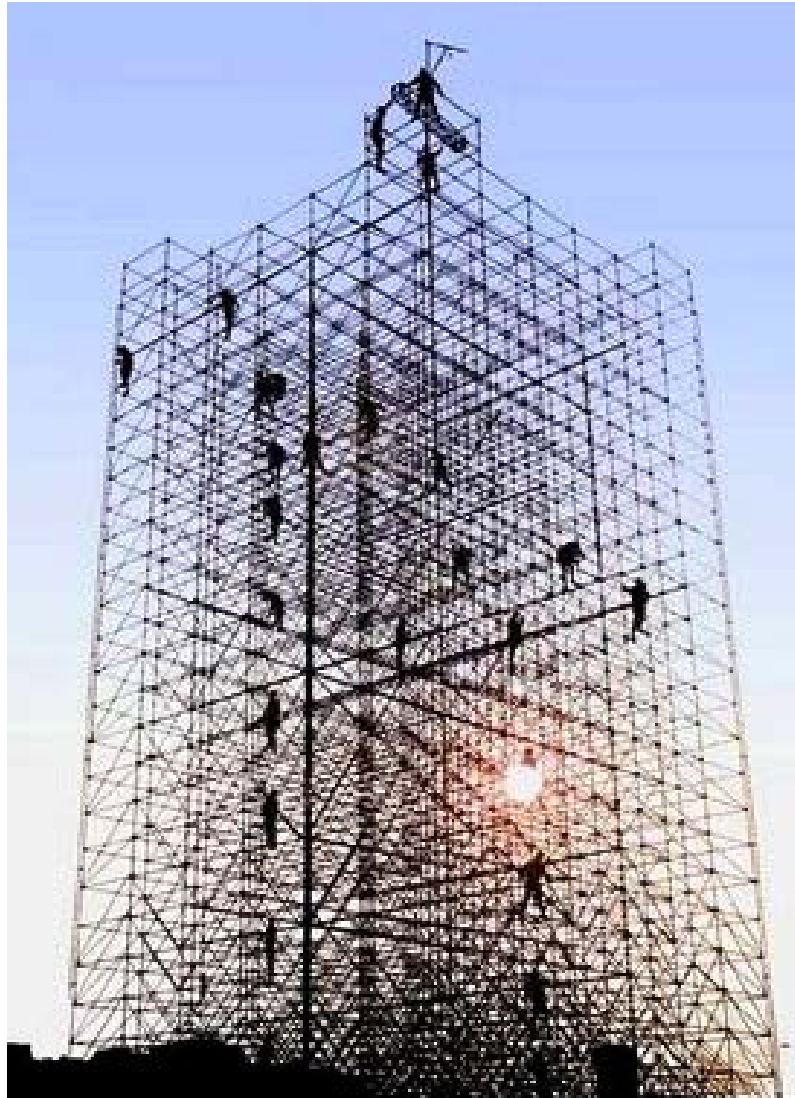
Every function behaves as if it had these automatically: global \$GLOBALS, \$ _COOKIE, \$ _ENV, \$ _FILES, \$ _GET; global \$ _POST, \$ _REQUEST, \$ _SERVER, \$ _SESSION;

Toolbox

```
assert(4 == 2+2);
assert('4 == 2+2'); // more informative failure
define('THREE', 3); assert(3 == THREE);
define('TWO', 2); assert(defined('TWO')); // remember quotes
hopenhisreturntrue() or die('dashed hope');
$z = array(); assert(empty($z)); $z = ''; assert(empty($z));
guess('linux' == $_ENV['TERM']);
if (errorlevel(99)) { exit(99); } else { exit('message'); }
$a = getallheaders();
global $z; $z = 'one way'; // (inside a
$GLOBALS['z'] = 'another way'; // function)
include 'localfile.php';
include_once 'localfile.php';
(isset($a) && !isset($undefinedvariable));

$a = 2; assert($a == 2);
$to = "\Reese E. Vuur" <to@x.com>";
$subject = "Unfiltered user input is dangerous";
$headers = "From: '\$N.Dürr' <fm@x.com> \r\n";
$message = "Multi-\nline\nmessage.\n";
assert(mail($to, $subject, $message, $headers)); // ☆
ob_start(); echo 'output'; $s = ob_get_clean(); assert('output' == $s);
phpinfo(); // password-protect this report
guess('5.2.5' == phpversion());
require 'localfile.php';
require_once 'localfile.php';
$_SERVER['DOCUMENT_ROOT'];
$_SERVER['HTTP_USER_AGENT'];
$_SERVER['HTTP_REFERER']; // (sic)
$_SERVER['PHP_SELF'];
$_SERVER['REMOTE_ADDR'];
$_SERVER['SCRIPT_FILENAME'];
unset($q); assert(isset($q));
```

Scaffolding

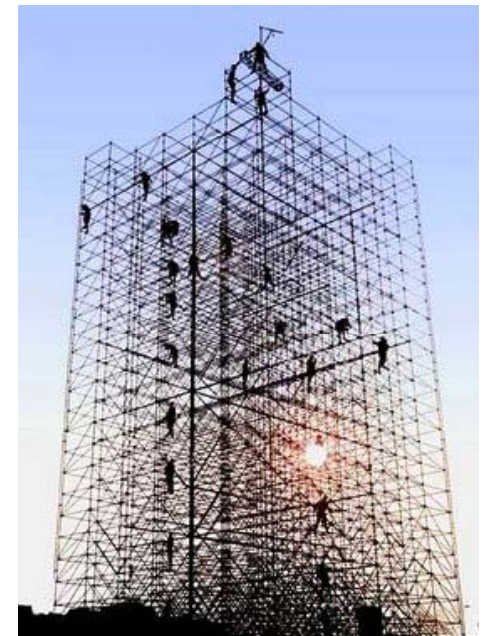


◆ <http://www.serendipity35.net/uploads/scaffolding.jpg>



Scaffolding

- ◆ Assess the current level of your students (e.g. by asking questions)
- ◆ Decide the next level of appropriate instruction
- ◆ Assess if students



Scaffolding

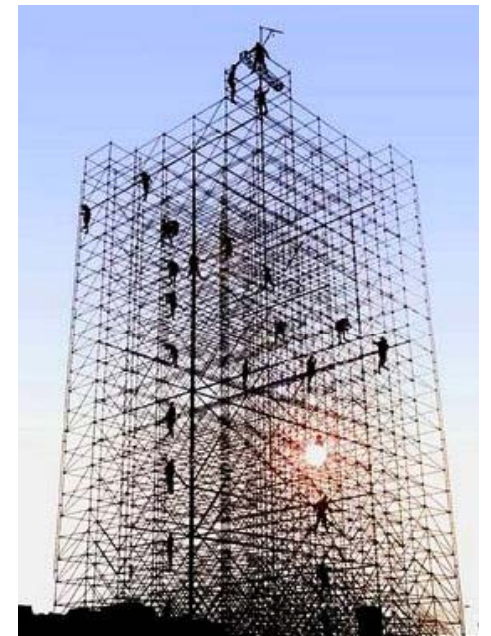
EXAMPLE:

💧 **Current Level:** 2 digit addition

$$25+81=?$$

💧 **Next Level:** ??

💧 **How to assess?**



Common problems of TA

1. Lack of preparation

2. **TOO MUCH**

3. ***Too Fast***

4. **Too Boring**



Too Fast



http://www.delivery.superstock.com/WI/223/1538/PreviewComp/SuperStock_1538R-49866.jpg



Too Fast

Presentation Skills

**Too much
information**



Presentation Skills

- 💧 Speaker slower
- 💧 Use powerpoint / Notes
- 💧 Ask students if they have any questions

💧 TA113 Effective Presentation Skills

- 💧 This is a 1.5-hour workshop mandatory for ALL new TAs to attend. It aims to (1) introduce TAs strategies for effective presentation, and (2) conduct group activities and case studies to consolidate what TAs have just learnt and to let them review their own presentations. After the workshop, TAs will learn how to prepare, construct and deliver successful presentations during their teaching.

💧 TA 131 Advanced PowerPoint Presentation (Oct 12 – Mon 4:30pm) 💧

Common problems of TA

1. Lack of preparation

2. **TOO MUCH**

3. *Too Fast*

4. **Too Boring**



Too Boring



Question

**Why would you feel bored
in a class?**



Too Boring...

Teaching aspect

- 💧 Too much
- 💧 Too fast e.g presentation skills – FLAT tone
- 💧 Lack of Activities in class

💧 Problem with Values

💧 Lack of Attention

Psychological aspect



Too Boring...



Interactive Teaching

- ◆ **TA 123 Techniques for Interactive Teaching (Oct 7 – Wed 4:30pm)**
- ◆ This is a 1.5-hour elective workshop with an aim to enhance the effectiveness of teaching by increasing the interaction between teachers and students. We will (1) introduce the principles of interactive teaching method, (2) compare the interactive method with the traditional one, and (3) give some examples of the interactive teaching techniques.



Attention Span

- How long can you pay attention in a lecture?



Lack of Motivation

What are the reasons when you are **not motivated in a class?**




Potential Problem

- ◆ Many students just focus on **personal interests** of academic tasks. If they are not interested, then they are not motivated.



Problem with VALUE

- 💧 “I’m not interested in this...”
 - 💧 “I study Chemistry, I don’t see any value of this major in my future career...so I’m not motivated to learn all these equations...”
 - 💧 **Question:** What is the value of studying for a major that is NOT related to students’ future work?
- 

The Role of Task Value Beliefs

- 💧 **Intrinsic Value** - Enjoyment
- 💧 **Attainment Value** – Importance of doing well on a task e.g. student and self-identity
- 💧 **Utility Value** – Usefulness of tasks for future goals. E.g. organic chemistry and doctor



Examples

- ◆ **Intrinsic Value:** e.g. Newton's laws of motion; its application in mechanics.
- ◆ **Attainment Value:** e.g. Feel good
- ◆ **Utility Value:** e.g. Pass the course to graduate



Summary

1. Lack of preparation
2. **TOO MUCH**
3. *Too Fast*
4. **Too Boring**



Available Teaching Resources



Available resources

GOOD LEARNING ENVIRONMENT

At the start of the semester, you may wish to highlight to your students your expectation for academic integrity and good classroom behavior. To support you on this, we have produced a short PPT presentation (http://www.ust.hk/vpao/conduct/good_learning_experience.pps http://www.ust.hk/vpao/conduct/good_learning_experience.pps) for your reference. Feel free to adopt this for your use, or to edit this resource as you wish.

CONDUCT IN THE CLASS ROOM

Behaviors that will facilitate/disrupt learning in the classroom
http://www.ust.hk/vpao/conduct/classroom_conduct.ppt



Available resources

LARGE CLASS TEACHING

<http://celt.ust.hk/experience/largeclass/index.html>

Maintaining a good learning atmosphere is more difficult for large classes, and hope some of these ideas on teaching large classes and fostering active learning are useful to you.



Available resources (cont')

A GUIDE TO GOOD REFERENCING SKILLS (to avoid plagiarism)

<http://lcms01.ust.hk/sbm/wsc/referencing/introduction/index.html>

ACADEMIC INTEGRITY

<http://www.ust.hk/vpaa0/integrity>

UST places a strong emphasis on academic integrity and has introduced regulations to back this up. To help students and staff to understand the policy, a website has been established that explains the regulations, provides assistance for students in avoiding plagiarism, and sets out the role of faculty and staff when a case of cheating or plagiarism comes to their attention.





 **Any Questions?**



My Teaching Philosophy

“Do to others as you would
have them do to you.”

Luke 6:31





The End

Thank You

